

Improving the Bit Error Rate of OFDM using Convolutional codes

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Abstract— In wireless applications high throughput and better transmission quality can be achieved by parallel transmission of data, one of such technique is Orthogonal Frequency Division Multiplexing (OFDM) by adding channel coding to the uncoded OFDM ,the performance can be improved. In this paper, the system throughput of a working OFDM system has been enhanced by adding convolution coding. Convolution codes are used extensively in numerous applications in order to achieve reliable data transfer, including digital audio and video, mobile, radio communication, satellite deep space network communication. They can correct even burst and random errors. Simulation is done over Additive white Gaussian Noise (AWGN) channel has 64- sub carriers each is individually modulated by 16-QAM (Quadrature Amplitude Modulation). The performance parameter used for evaluation of BER(Bit Error Rate) with AWGN channel.

Index Terms— OFDM, BER, Convolution codes.

I. INTRODUCTION

The FEC (Forward Error Correction) have become a vital part of modern digital wireless communication systems enabling reliable transmission to be achieved by over noisy channel by adding the redundancy to the transmitted data. These additional bits (redundancy), while conveying no new information themselves, make it possible for channel decoder to detect and correct information bearing bits. Error detection and correction lowers the overall probability of error. Over the past years convolutional codes have been widely considered to be most practical importance. Convolutional code maps information blocks of length 'k' to code blocks of length 'n'. This linear mapping contains memory, because the encode block depends on 'm' previous information blocks. In IEEE 802.11a/g transmitters, convolution codes are used for FEC at the physical layer.

II. SYSTEM MODELING

The block diagram of convolution coded OFDM shown in Fig. 1. It consists of transmitter, AWGN channel and receiver. The transmitter consists of Convolution encoder and OFDM modulator. The

information bits are encoded by convolution encoder, converts serial data into parallel data. This information is modulated by a 16-QAM modulator mapping onto the sub carrier amplitude and phase, and then transforms this spectral representation of the data into the time domain using an Inverse Fast Fourier Transform (IFFT). During modulation, OFDM symbols are divided into frames such that data will be modulated by frame in order to receive signal be in SYNC with the receiver. In order to eliminate ISI (Inter Symbol Interference) and ICI (Inter Carrier Interference) a guard time (cyclic prefix) is inserted between the OFDM symbols. This allows the receiver to capture the starting point of a symbol period, such that FFT (Fast Fourier Transform) has corrected the information bits.

This signal is passed through an AWGN channel. The important property of this channel is ,it is a universal channel and linear in all frequencies of amplitude and phase, so 16- QAM modulated signal passes through it without any loss of amplitude and phase. Apart from this fading doesn't exit. There by received signal is the summation of original signal and white Gaussian noise.

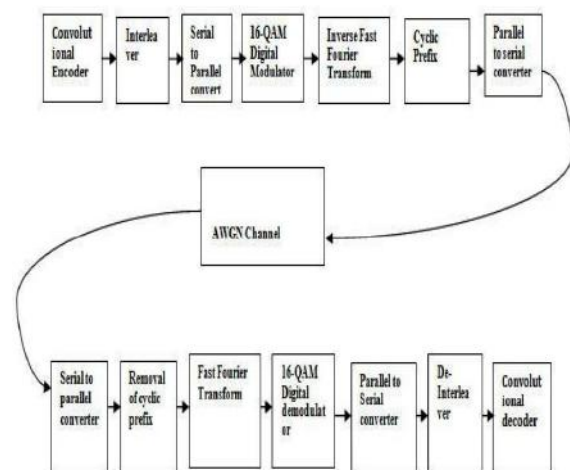


Figure 1 Block diagram of convolution coded OFDM

The receiver performs the inverse operation of transmitter. First, the CCOFDM (convolution coded OFDM) data are split from a serial stream into parallel sets. The Fast Fourier Transform (FFT) converts the time domain samples back into a frequency domain

representation. The magnitudes of the frequency components correspond to the original data demodulated by 16-QAM demodulator. Finally, the parallel to serial block converts this parallel data into a serial stream to recover the original input data is decoded by viterbi algorithm.

III. CONVOLUTION ENCODER

An (n, k, m) convolutional code can be implemented with a k -input, n -output linear sequential circuit with input memory m . It encodes the data by passing through a linear finite state-shift register. Depends on the shift register connection encoders are two types, one is feed forward and other is feedback systematic and Nonsystematic. In this paper the Encoding process begins with the generation of 600000 random binary bits. For text data type, the first step is decimal to binary conversion. Then it is encoded by convolutional code of rate $\frac{1}{2}$. With the constraint length of 7 and feedback connections are (133) and (171) with generator upper polynomial matrix, [1 1 1] and under polynomial matrix, [1 0 1]. The output of this block is codeword with length 1200000 bits. Through 16-QAM block codeword is mapped into signal with the possibility of phase and amplitude formed. 16-QAM modulator produces symbols in which each symbol represents 4 bits.

IV. OFDM MODULATOR

The main principle of OFDM is the high-speed distribution of a data stream into a number of low-speed data streams, then, sent through subcarrier simultaneously. Row of data is converted into information in the form of parallel. The original bit rate R is transmitted into a parallel path R/N , where N refers to number of 64-subcarriers (equal to the number of parallel paths) of which each datum is modulated by subcarrier with FFT size 64 using the IFFT to form OFDM symbols. Equation (1) [5] shows the IFFT process that allows the allocation of OFDM symbols in the form of time. The output of the IFFT OFDM symbols forms a mutually orthogonal in time domain.

$$x(n) = \sum_{k=0}^{N-1} x(k) \sin\left(\frac{2\pi kn}{N}\right) - j \sum_{k=0}^{N-1} x(k) \cos\left(\frac{2\pi kn}{N}\right) \quad (1)$$

Where $x(n)$ is the IFFT output signal, $x(k)$ is the transmitted signal at the k^{th} and N is the number of subcarriers. OFDM symbol is formed after the next process is added with cyclic prefix 25% of the total subcarrier channel that serves as a guard to avoid ISI. After the addition of the cyclic prefix represented in Equation 2, the data are converted back to serial form that can be transmitted from the channel parallel to serial converter.

$$T_{\text{total}} = T + T_g \quad (2)$$

Where T is the OFDM symbol length without cyclic prefix, T_g is the length of cyclic prefix and the OFDM symbol T_{total} is the overall length.

V. OFDM DEMODULATOR

OFDM decomposes a signal using Fast Fourier Transform (FFT). Its function is convert time domain signal into frequency domain. The FFT process can be represented by (3) [5]. This process is also done in the disposal of cyclic prefix.

$$x(k) = \sum_{n=0}^{N-1} x(n) \sin\left(\frac{2\pi kn}{N}\right) + j \sum_{n=0}^{N-1} x(n) \cos\left(\frac{2\pi kn}{N}\right) \quad (3)$$

Where $x(n)$ is the signal at time n ; N is the number of subcarriers (subcarrier = 64), k is the frequency index of N ; n is the index of time that produces $x(k)$ that is the value of the frequency spectrum at k .

VI. CONVOLUTION DECODER

There are two basic categories to decoding convolutional codes. They are sequential decoding and maximum likelihood decoding based on Fano algorithm and Viterbi algorithm respectively. In this paper we are using the Viterbi decoding is an efficient and practical decoding for short constraint lengths. The following procedure used to trellis encoded data decoded by viterbi algorithm. Decoder is start with initialization of resetting all registers to 0's hamming distance has been calculated The Viterbi Decoder is a "maximum likelihood" decoder; this means that every time an input symbol is identified as "invalid" (i.e. it cannot be the direct output of a specified convolutional encoder, no matter what sequence has been fed into the encoder), the decoder will try to assume the most likely symbol to have been transmitted by the encoder. The likelihood criteria are established based on a number of assumptions on the characteristics of the transmission channel. The Viterbi Decoder assumes that the transmission channel is memory less (i.e. its characteristics at a given moment do not depend on the previous channel state), the transfer function of the channel is linear (a non-linear function would produce cross-modulation effects), the transfer function is time-invariant, and a Gaussian additive noise is present on the channel.

VII. SIMULATION RESULTS

The main goal of this paper was to simulate OFDM system by utilizing convolution coding in Matlab. The CCOFDM simulated parameter and their values are shown in Table 1. In this paper CCOFDM generates total number of frames are 100, each frame consists of 96-bits. Each frame is modulated by 16-QAM and 64-subcarrier OFDM system with convolution code rate $\frac{1}{2}$ and feedback connections are (133) and (171) is

simulated. Simulation algorithm steps and parameters as shown in Table 1.

TABLE I
THE CCOFDM SIMULATION PARAMETERS

Simulation parameter	value
Number of subcarriers	64
Convolution code	1/2(133,171)
IFFT size	64
Modulation scheme	16-QAM
SNR	(0-16)dB
Single Frame Size	96-bits
Total number of Frames	100
Number of pilots	4
Cyclic extension	25%(16)
Channel	AWGN

Simulation of Algorithm steps:

Here, we measured the performance of the CCOFDM through MATLAB simulation. The simulation follows the procedure listed below:

Step 1: 9600 information bits are randomly generated by built in command is randint (9600, 1).

Step 2: Encode the information bits using a convolutional encoder with the specified (133,171) poly2trellis matrix.

Step 3: 16-QAM modulation convert the binary bits, 0 and 1, into complex signals (before these modulations use zero padding) .each signal is 4-bits.

Step 4: Performed serial to parallel conversion.

Step 5: Use IFFT to generate OFDM signals, total 100 frames are generated each frame size of 96-bits.

Step 6: Use parallel to serial convertor to transmit signal serially.

Step 7: Introduce noise to simulate channel errors. We assume that the signals are transmitted over an AWGN channel. The noise is modeled as a Gaussian random variable with zero mean and variance the variance of the noise is obtained by a probability function as

$$f(x) = \frac{1}{\sigma\sqrt{2\pi}} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$

Step 8: At the receiver side, perform reverse operations to decode the received sequence.

Step 9: Count the number of erroneous bits by comparing the decoded bit sequence with the original one.

Step 10: Calculate the BER and plot it.

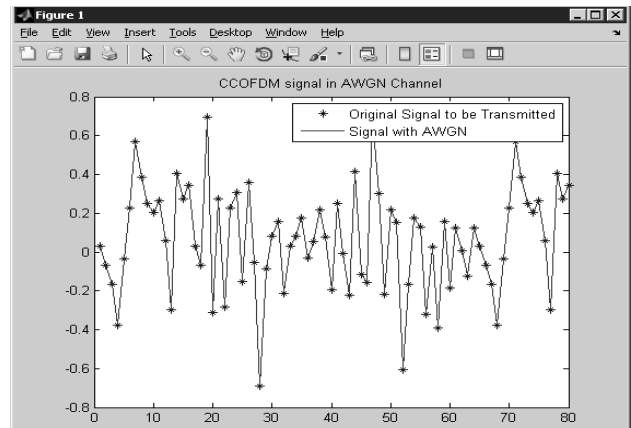


Figure 2. CCOFDM signal in the AWGN channel

Three methods are used to describe convolution encoders in graphically, they are tree, state and trellis. In this paper we are using the feed forward trellis convolution encoder. Encoded data is transfer to OFDM system. It generates the 100 frames. Each frame is modulated by 16-QAM adding the cyclic prefix of 16-bits. 4-pilot carriers are inserted in each frame. The total size if each frame is 96-bits. These are transmitted into the AWGN channel. This will aid the noise in the range of (0-20) dB. Fig.2 shows the CCOFDM is transmitted through an AWGN channel, in this * symbols are representing the noise add the signal and – represents original signal. At the receiving end extract the information bits by viterbi decoding.

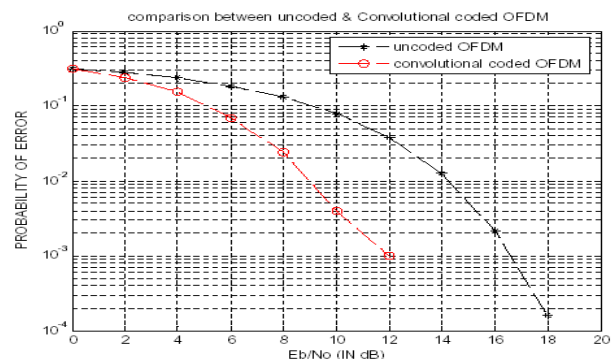


Figure 3. Performance analysis between uncoded and convolution coded OFDM system

According to the study [15] it is known that bursty errors can deteriorate the performance of any communication system. The burst errors can happen either by deep frequency fades or by impulsive noise. Power line channel suffers from both of these deficiencies. To improve the performance of OFDM system we can use FEC code. convolution code is good example of FEC code this result is shown below Fig.3 Convolution coding in OFDM can give performance improvement of some 4 db on AWGN channel over the uncoded OFDM system at required BER .figure 1 shows convolutional codes with QPSK modulation give performance improvement of some 8dB over AWGN

channel gain at 10^{-2} for uncoded ofdm is 8dB and convolutional coded OFDM is 4.8dB.

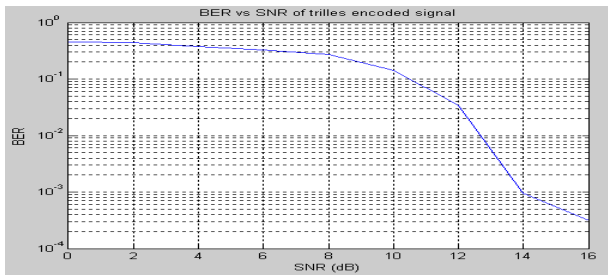


Figure 4. performance of CCOFDM over AWGN channel.

The Fig.4 the show the convolution coded OFDM system with total number frames are 100 each frame is generated by modulating 16-QAM, FFT size using 64-FFT and convolution code rate $\frac{1}{2}$. each frame consists of 96-bits and 4 pilots are used. the OFDM requires SNR of 8dB to achieve a BER of 10^{-2} , SNR of 10 db to achieve a BER of 10^{-3} . so by adding convolution code, the CCOFDM improves the system performance by 4dB. A comparison of uncoded and coded OFDM performance can be improved by 4dB. But coded OFDM requires memory. so that system complexity and computation is increases.

CONCLUSIONS

The performance analysis of the convolutional coded OFDM system is evaluated by simulations in AWGN channel. The advantages of using convolutional codes and OFDM are studied separately. It is shown that binary convolutional coded -OFDM can provide a better performance than single carrier Binary convolutional coded ofdm system in fading channels. On the other hand, convolutional codes can eliminate the residual inter symbol interference (ISI) and inter channel interference (ICI) and therefore reduce the length of the required Cyclic prefix in an OFDM system. This decreases the overhead associated with the Cyclic Prefix. The use of convolutional codes in OFDM system for high data rate transmission in wireless LANs, results in a considerable improvement in terms of bit error rate performance and bandwidth efficiency.

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